

Muazzam Akhtar VR & Game Developer

ABOUT ME

Experienced Unity and Unreal Engine Developer with a Mathematics degree and a proud alumnus of 42 Abu Dhabi, dedicated to creating innovative and efficient solutions in game development and interactive applications.

EXPERIENCE

Navcon Advanced Systems, UAE

(August 2023 - present) Unity Developer | Python Developer Developed aviation simulations in Unity, importing 3D models, scripting flight behaviors, and optimizing performance. Implemented facial/voice recognition with Python. Ensured accuracy and adherence to industry standards by collaborating with cross-functional teams.

Navcon Advanced Systems, UAE

(Jan 2023 - July 2023) Junior Unity Developer | Internship Developed aviation simulation apps, explored flight assets, and assisted in implementing colliders for them.

EDUCATION

42 Abu Dhabi, UAE

(May 2021 - November 2023) Alumnus | Software Development Program Completed intensive software program, mastering multiple coding languages & problem-solving methods.

Jamia Millia Islamia University, India

(July 2015 - November 2018) Graduate | B.A(Hon) Mathematics Equipped with a solid foundation in mathematical principles, problem-solving, and analytical thinking.

Achievements

42 Bangkok, Thailand

(October 2022) 42 International Startup Coding Challenge Received an Award for Best Innovation.

42 Abu Dhabi, UAE

(October 2022) OX2A Hackathon Challenge Won 2nd Place.

Contact Details

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🤶 Abu Dhabi

Tech Skills

Unity, Unreal

C#, C++

Python

Blender, Photoshop

Php

SQL

HTML, CSS, JS / TS

Soft Skills

- Communication
- Problem-Solving
- Team Collaboration
- Adaptability
- Leadership
- Time Management
- Creativity